

Operator Manual

Transfer Switch

40-1000 Amps, Generator-to-Generator Set

CN (Spec G-K)

CT (Spec G-K)

ON (Spec G-K)

OT (Spec G-K)

OTA (Spec G-K)

OTB (Spec G-K)

OTC (Spec G-K)

OTD (Spec G-K)

Supplement 962-1027

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PURPOSE

A new exerciser/change-over clock is available that requires new programming instructions. If the exerciser/change-over clock in the transfer switch matches the one shown in Figure 1 of this supplement, follow the programming instructions provided in this supplement.

This clock is referred to as an exerciser clock in manuals that cover utility-to-genset applications and it is called a change-over clock in genset-to-genset applications. The clock is the same for both applications. Refer to the manuals provided with the transfer switch for important safety precautions and for general information on *exercising* or *changeover*.

Keep this copy with the transfer switch manuals for future reference.

NEW EXERCISER/CHANGE-OVER CLOCK

The clock is used as an exerciser clock in **utility-to-genset applications**. The clock is set to start and run the generator set at programmable intervals and for selected durations.

In **genset-to-genset applications**, the clock is used as a change-over clock to initiate generator set changeover at programmable intervals. When programming for a changeover, the program is set only long enough to allow the genset to start. (As an example, if the clock is programmed to come ON once each week for five minutes, a changeover will occur between the generator sets at that time.)

The clock is a 7-day, 24-hour clock that can store and execute up to four start/stop programs per day (one minute minimum duration). The clock also has a test feature that can be used to initiate a genset start and run cycle.

Programming the exerciser/change-over clock requires setting the time of day and entering the start and stop times as described in the following sections.

The clock has backup power for a minimum of six hours. After loss of backup power, the day and time will have to be reset. Exerciser/change-over programs will not be lost during a power outage (programs are stored in EEPROM).

To Reset The Clock:

Resetting the clock erases all existing day, time and program settings.

Depress and hold the (-) (+) (Menu) & (OK) buttons simultaneously. When all aspects of the LCD display appear, release the depressed buttons. The word RESET will appear on the screen and then the display will return to its default date of (1/1/2004) and time of (0:00).

To Set The Day And Time:

1. With the clock powered, press (-) (+) (Menu) & (OK) buttons to reset the time. The time display area will show (0:00).

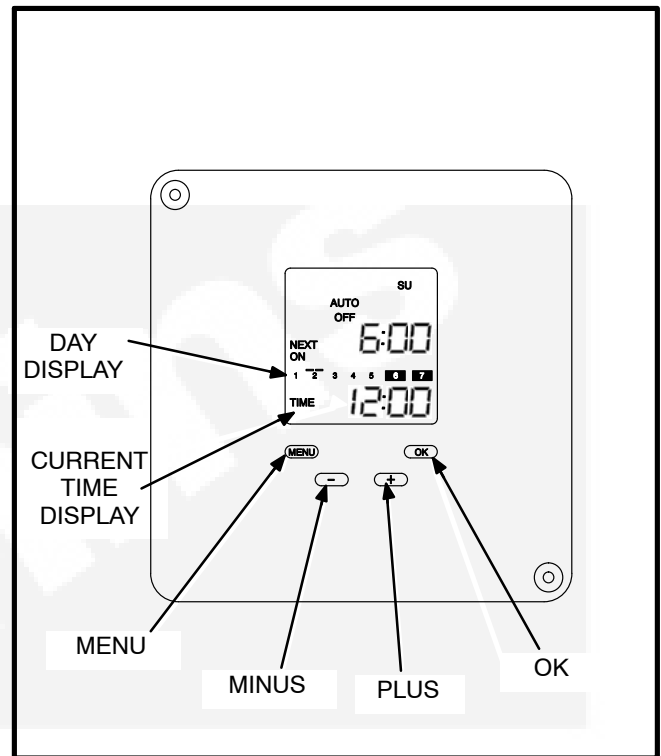


FIGURE 1. EXERCISER/CHANGEOVER CLOCK

2. Press the (MENU) button once, the LDC display will show SET, PROG, and MODE for options. If the word SET is flashing, press the (OK) button.
3. The LDC display will show SET with TIME/DATE or SU WI for options. If TIME/DATE is flashing, press the (OK) button.
4. Press the (-) and (+) buttons to set the hour of day. The clock uses 24-hour (military) time. Once the correct hour is displayed, press the (OK) button.
5. Press the (-) and (+) buttons to set the minutes of the hour. Holding down the (-) and (+) buttons will increment or decrement the display by 1 minute increments. Once the correct minutes are displayed, press the (OK) button.
6. Press the (-) and (+) buttons to set the correct day of the month. Once the correct day of month is displayed, press the (OK) button.
7. Press the (-) and (+) buttons to set the correct month of the year. Once the correct month of year is displayed, press the (OK) button.
8. Press the (-) and (+) buttons to set the correct year. Once the correct year is displayed, press the (OK) button.

To Set For Daylight Savings Time:

1. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options. If the word SET is flashing, press the (OK) button.
2. The LCD display will show SET with TIME/DATE or SU WI for options. If TIME/DATE is flashing, press the (+) button once to make the SU WI flash.
3. Once the SU WI is flashing, press the (OK) button.
4. The LCD display will show EU, press the (-) or (+) buttons to choose from EU (European daylight savings time), US (United States daylight savings time), no SU:WI (no daylight savings time) or SPECIAL (customized daylight savings time setup).
 - A. For European daylight savings time:
 - 1) Press the (-) or (+) buttons until EU is displayed.
 - 2) Once EU is displayed, press the (OK) button.
 - B. For US daylight savings time:
 - 1) Press the (-) or (+) buttons until US is displayed.
 - 2) Once US is displayed, press the (OK) button
 - C. For no daylight savings time:
 - 1) Press the (-) or (+) buttons until no SU:WI is displayed.
 - 2) Once no SU:WI is displayed, press the (OK) button.
 - D. For customized daylight savings time:
 - 1) Press the (-) or (+) buttons until SPECIAL is displayed.
 - 2) Once SPECIAL is displayed, press the (OK) button.
 - 3) Press the (-) and (+) buttons to set the day of the month the summer daylight savings observance begins, then press the (OK) button.
 - 4) Press the (-) and (+) buttons to set the month the summer daylight savings observance begins, then press the (OK) button.
 - 5) Press the (-) and (+) buttons to set the year the summer daylight savings observance begins, then press the (OK) button.

- 6) Press the (-) and (+) buttons to set the day of the month the winter daylight savings observance begins, then press the (OK) button.
- 7) Press the (-) and (+) buttons to set the month the winter daylight savings observance begins, then press the (OK) button.
- 8) Press the (-) and (+) buttons to set the year the winter daylight savings observance begins, then press the (OK) button.

To Set The Exerciser Start and Stop Time:

1. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options. If the word PROG is flashing, press the (OK) button.
2. The LCD display will show PRO with NEW MODIFY and TEST for options. If PROG is flashing, press the (+) button once to make NEW flash.
3. Once the NEW is flashing, press the (OK) button.
4. The LCD will then display the amount of currently available programs that can be created.
 - A. The LCD will show FREE XX PR (which means you have space for XX programs to be created).
5. Once the LCD displays FREE XX PR, press the (OK) button.
6. Press the (-) or (+) buttons to choose between the program options.
 - A. Daily Exercising
 - 1) The LCD will display DAY (with 1-7) flashing.
 - 2) This will perform the same test every day (Monday -Sunday).
 - B. Weekday Exercising
 - 1) The LCD will display DAY (with 1-5) flashing.
 - 2) This will perform the same test every week day (Monday-Friday).
 - C. Weekend Exercising
 - 1) The LCD will display DAY (with 6-7) flashing.
 - 2) This will perform the same test every weekend day (Saturday-Sunday).
 - D. Customized Exercising
 - 1) The LCD will Display ANY DAY flashing.

- 2) This will perform a test on any day that is programmed.
7. Once the program option is highlighted on the LCD, press the (OK) button.
8. For Daily, weekday and weekend exercise programming, perform the following:
 - A. Press the (-) or (+) buttons to set the hour you want the exercise to turn on.
 - B. Once the correct hour is flashing, press the (OK) button.
 - C. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn on.
 - D. Once the correct minute is flashing, press the (OK) button.
 - E. Press the (-) or (+) buttons to set the hour you want the exercise to turn off.
 - F. Once the correct hour is flashing, press the (OK) button.
 - G. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn off.
 - H. Once the correct minute is flashing, press the (OK) button.
9. For customized exercising, perform the following:
 - A. Press the (-) or (+) buttons to set the hour you want the exercise to turn on.
 - B. Once the correct hour is flashing, press the (OK) button.
 - C. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn on.
 - D. Once the correct minute is flashing, press the (OK) button.
 - E. Press the (-) or (+) buttons to set the hour you want the exercise to turn off.
 - F. Once the correct hour is flashing, press the (OK) button.
 - G. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn off.
 - H. Once the correct minute is flashing, press the (OK) button.
 - I. Press the (-) or (+) buttons to move the flashing cursor and set the day of the week you want the exercise.
 - J. Once the flashing cursor is above the day you want selected for exercise, press the (OK) button.
 - K. Continue steps I – J until all of the days are selected you want to run the exercise.
 - L. Press the (-) or (+) buttons until the flashing cursor is below the number 1 (designating Monday).
 - M. Once the flashing cursor is below the day you want to select to end the exercise cycle, press the (OK) button.
 - N. Continue step M until all of the days are selected to end the exercise cycles in the program, press the (OK) button.
 - O. The LCD will toggle the display between showing the program and saying prog OK:
 - 1) If the program is what is desired, press the (OK) button to save the program.
 - 2) If the program is not what is desired, press the (MENU) button to reprogram the exercise program.



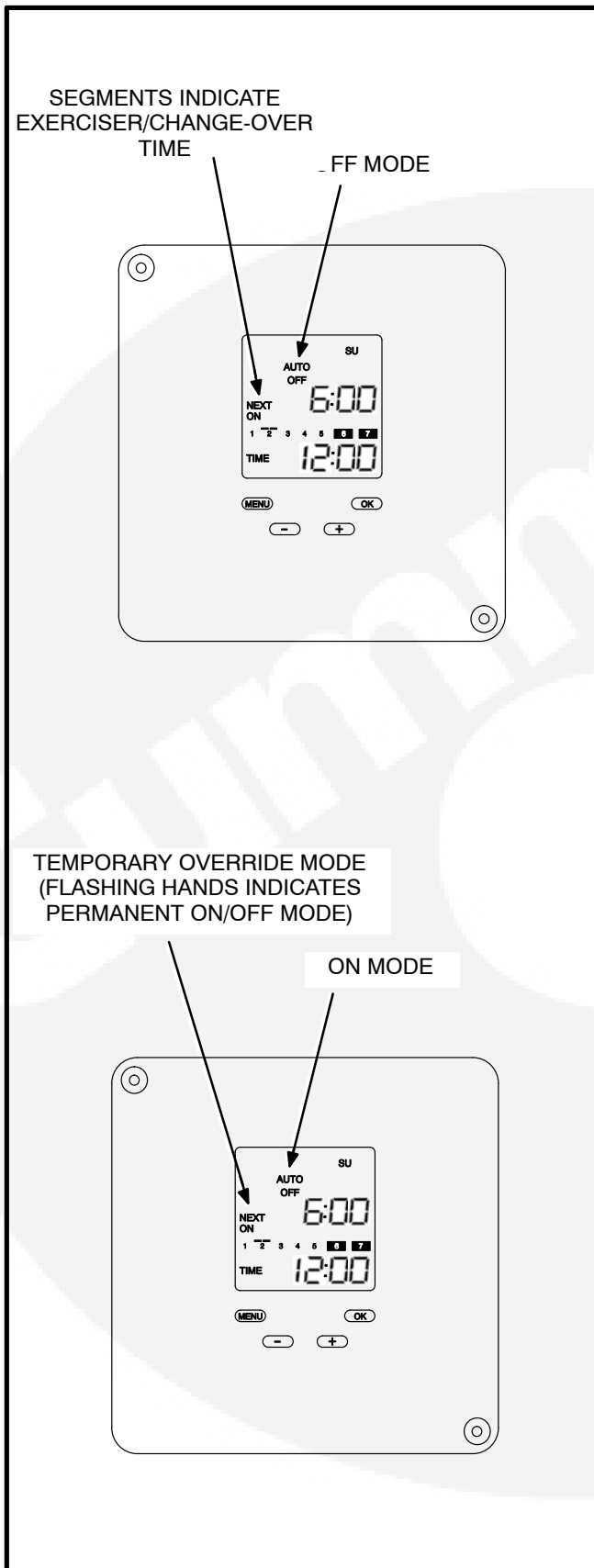


FIGURE 2. CLOCK ON/OFF MODE

To Set The Change-Over Time:

1. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options. If the word PROG is flashing, press the (OK) button.
2. The LCD display will show PRO with NEW MODIFY and TEST for options. If PROG is flashing, press the (+) button once to make NEW flash.
3. Once the NEW is flashing, press the (OK) button.
4. The LCD will then display the amount of currently available programs that can be created.
 - A. The LCD will show FREE XX PR (which means you have space for XX programs to be created).
5. Once the LCD displays FREE XX PR, press the (OK) button.
6. Press the (-) or (+) buttons to choose between the program options.
 - A. Daily Exercising
 - 1) The LCD will display DAY (with 1-7) flashing.
 - 2) This will perform the same test every day (Monday - Sunday).
 - B. Weekday Exercising
 - 1) The LCD will display DAY (with 1-5) flashing.
 - 2) This will perform the same test every week day (Monday-Friday).
 - C. Weekend Exercising
 - 1) The LCD will display DAY (with 6-7) flashing.
 - 2) This will perform the same test every weekend day (Saturday-Sunday).
 - D. Customized Exercising
 - 1) The LCD will Display ANY DAY flashing.
 - 2) This will perform a test on any day that is programmed.
7. Once the program option is highlighted on the LCD, press the (OK) button.
8. For Daily, weekday and weekend exercise programming, perform the following:
 - A. Press the (-) or (+) buttons to set the hour you want the exercise to turn on.
 - B. Once the correct hour is flashing, press the (OK) button.
 - C. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn on.

- D. Once the correct minute is flashing, press the (OK) button
 - E. Press the (-) or (+) buttons to set the hour you want the exercise to turn off.
 - F. Once the correct hour is flashing, press the (OK) button.
 - G. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn off.
 - H. Once the correct minute is flashing, press the (OK) button.
9. For customized exercising, perform the following:
- A. Press the (-) or (+) buttons to set the hour you want the exercise to turn on.
 - B. Once the correct hour is flashing, press the (OK) button.
 - C. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn on.
 - D. Once the correct minute is flashing, press the (OK) button.
 - E. Press the (-) or (+) buttons to set the hour you want the exercise to turn off.
 - F. Once the correct hour is flashing, press the (OK) button.
 - G. Press the (-) or (+) buttons to set the minute of the hour that you want the exercise to turn off.
 - H. Once the correct minute is flashing, press the (OK) button.
 - I. Press the (-) or (+) buttons to move the flashing cursor and set the day of the week you want the exercise.
 - J. Once the flashing cursor is above the day you want selected for exercise, press the (OK) button.
 - K. Continue steps I – J until all of the days are selected you want to run the exercise
 - L. Press the (-) or (+) buttons until the flashing cursor is below the number 1 (designating Monday).
 - M. Once the flashing cursor is below the day you want to select to end the exercise cycle, press the (OK) button.
 - N. Continue step M until all of the days are selected to end the exercise cycles in the program, press the (OK) button.
 - O. The LCD will toggle the display between showing the program and saying prog Ok:
 - 1) If the program is what is desired, press the (OK) button to save the program
 - 2) If the program is not what is desired, press the (MENU) button to reprogram the exercise program.

To Check and Modify Programs:

1. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options. If the word PROG is flashing, press the (OK) button.
2. The LCD display will show PRO with NEW MODIFY and TEST for options. If PROG is flashing, press the (+) button once to make MODIFY flash.
3. Once the MODIFY is flashing, press the (OK) button.
4. The LCD will then flash the word MODIFY.
5. Press the (-) or (+) buttons until the word MODIFY is flashing on the LCD, press the (OK) button.
6. The screen will flash between the word MODIFY and the initial program.
7. Press the (-) or (+) buttons to choose the program to check and/or modify.
8. Once the program desired is displayed, press the (OK) button.
9. The program selected will now be displayed :
 - A. You will have to repeat the process of setting the exercise time or setting the changeover time as is explained previously in the instructions.
 - B. You will have to continually press the (OK) button until you are returned to the program menu.

To Erase (Clear) A Program:

1. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options. If the word PROG is flashing, press the (OK) button.
2. The LCD display will show PRO with NEW MODIFY and TEST for options. If PROG is flashing, press the (+) button once to make MODIFY flash.
3. Once the MODIFY is flashing, press the (OK) button.
4. The LCD will then flash the word MODIFY

5. Press the (-) or (+) buttons until the word DEL ONE or DEL ALL is flashing on the LCD, press the (OK) button.

A. To delete one program:

- 1) Continuing from step 5 above, press the (-) or (+) buttons until the words DEL ONE are displayed.
- 2) Once the words DEL ONE are displayed, press the (OK) button.
- 3) Press the (-) or (+) buttons until the screen flashes between the desired program to delete and the word DELETE.
- 4) Once the desired program is displayed, press the (OK) button.
- 5) The LCD will go through a process of turning the program on and off times into a series of dashes. Once the process is complete, the desired program is deleted.

B. To delete all programs:

- 1) Continuing from step 5 above, press the (-) or (+) buttons until the words DEL ALL are displayed.
- 2) Once the words DEL ALL are displayed, press the (OK) button.
- 3) The LCD screen will return to the PROG menu, and all of the saved programs are deleted.

To Test a Program:

1. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options.
2. Press the (-) or (+) button to make the word PROG flash.
3. Once the word PROG is flashing, press the (OK) button.
4. The LCD display will show PRO with NEW MODIFY and TEST for options. Press the (-) or (+) buttons to make the word TEST flash.
5. Once the word TEST is flashing, press the (OK) button.
6. Press the (-) or (+) button to make the word prog or SERIAL flash.
7. If the word prog is selected:
 - A. The screen will show the first program to test (all programs will be shown in order entered)

- B. Press the (OK) button continuously to get to the program you want to test.
- C. Once the program is tested, press the (OK) button.
- D. The LCD will display the word END, press the (OK) button to end testing.

8. If the word SERIAL is selected:

- A. The screen will show the first program to test (all programs will be shown in order entered)
- B. Press the (OK) button continuously to get to the program you want to test.
- C. Once the program is tested, press the (OK) button.
- D. The LCD will display the word END, press the (OK) button to end testing.

Permanent On/Off Mode:

Note: This feature is not used for any current applications. It is described here to help recognize and get out of this mode.

1. If the LCD main screen displays the word PERM, perform the following steps:
 - A. Press the (MENU) button once, the LCD display will show SET, PROG, and MODE for options.
 - B. Press the (-) or (+) button to make the word MODE flash.
 - C. Once the word MODE is flashing, press the (OK) button.
 - D. Press the (-) or (+) button to make the AUTO flash.
 - E. If the word AUTO is flashing, press the (OK) button.

This will revert the clock from the permanent mode to the auto mode (which is the mode that we use).



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⚠WARNING

INCORRECT SERVICE OR REPLACEMENT OF PARTS CAN RESULT IN DEATH, SEVERE PERSONAL INJURY, AND/OR EQUIPMENT DAMAGE. SERVICE PERSONNEL MUST BE QUALIFIED TO PERFORM ELECTRICAL AND/OR MECHANICAL SERVICE.



Safety Precautions

This manual includes the following symbols to indicate potentially dangerous conditions. Read the manual carefully and know when these conditions exist. Then take the necessary steps to protect personnel and the equipment.

⚠ DANGER *This symbol warns of immediate hazards that will result in severe personal injury or death.*

⚠ WARNING *This symbol refers to a hazard or unsafe practice that can result in severe personal injury or death.*

⚠ CAUTION *This symbol refers to a hazard or unsafe practice that can result in personal injury or product or property damage.*

High voltage in OT transfer switch components presents serious shock hazards that can result in severe personal injury or death. Read and follow these suggestions.

Keep the transfer switch cabinet closed and locked. Make sure only authorized personnel have the cabinet and operational keys.

Due to the serious shock hazard from high voltages within the cabinet, all service and adjustments to

the transfer switch must be performed only by an electrician or authorized service representative.

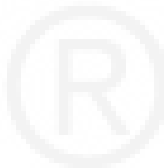
If the cabinet must be opened for any reason:

1. Move the operation selector switches on the generator sets or Stop/Auto/ Handcrank switches on the automatic transfer switch (whichever applies) to Stop.
2. Disconnect the starting batteries of the generator sets (remove the ground [-] lead first).
3. If the instructions require otherwise, use extreme caution due to the danger of shock hazard.

Place rubber insulative mats on dry wood platforms over metal or concrete floors when working on any electrical equipment. Do not wear damp clothing (particularly wet shoes) or allow skin surfaces to be damp when handling any electrical equipment.

Jewelry is a good conductor of electricity and should be removed when working on the electrical equipment.

Do not work on this equipment when mentally or physically fatigued, or after consuming alcohol or any drug that makes the operation of equipment unsafe.



1. Introduction

OPERATOR'S MANUAL

This operator's manual provides information necessary for operation of an Onan OT III transfer switch with an automatic generator set-to-generator set control.

TRANSFER SWITCH APPLICATION

This Onan OT III transfer switch enables two generator sets, running at alternate times, to provide power to a load. The transfer and retransfer of the load are the two most basic functions of a transfer switch.

The transfer switch may include a change-over clock, which is programmed to alternately run (and connect) one generator set for a selected time and then to run (and connect) the other generator set for a selected time.

If one of the generator sets fails to operate within a selected range of voltage and (optionally) frequency, the transfer switch automatically starts and connects the other generator set.

Figure 1-1 shows generator set number 1 connected to the load.

MODEL IDENTIFICATION

Identify your model by referring to the Model and Specification number as shown on the nameplate. Electrical characteristics are shown on the lower portion of the nameplate. It is located on the cabinet door.

If it is necessary to contact a dealer or distributor regarding the transfer switch, always give the complete Model, Specification, and Serial number as listed on the nameplate. This information is necessary to properly identify your unit among the many types manufactured.

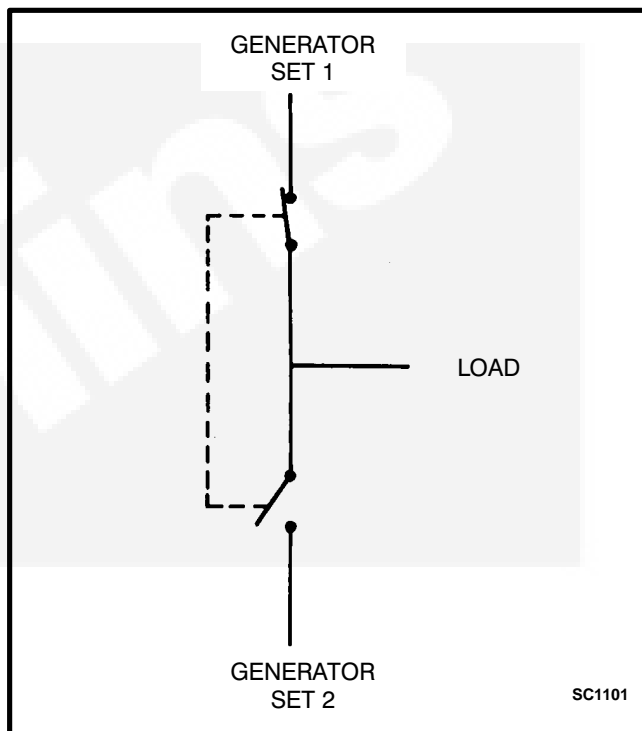


FIGURE 1-1. LOAD TRANSFER SWITCH (TYPICAL FUNCTION)

HOW TO OBTAIN SERVICE

When the transfer switch requires servicing, contact your nearest dealer or distributor. Factory-trained Parts and Service representatives are ready to handle all your service needs.

If unable to locate a dealer or distributor, consult the Yellow Pages. Typically, our distributors are listed under:

GENERATORS-ELECTRIC,
ENGINES-GASOLINE OR DIESEL, OR
RECREATIONAL VEHICLES-EQUIPMENT,
PARTS AND SERVICE.

For the name of your local Cummins®/Onan® or Onan-only distributor in the United States or Cana-

da, call 1-800-888-ONAN. (This automated service utilizes touch-tone phones only.) By entering your area code and the first three digits of your local telephone number, you will receive the name and telephone number of the distributor nearest you.

For the name of your local Cummins-only distributor, or if you need more assistance, please call Onan Corporation, 1-612-574-5000, 7:30 AM to 4:00 PM, Central Standard Time, Monday through Friday.

When contacting your distributor, always supply the complete Model Number and Serial Number as shown on the nameplate.

Cummins is a registered trademark of Cummins Engine Company.
Onan is a registered trademark of Onan Corporation.

2. Description

Automatic transfer switches control transfer of the load to the Normal (source 1) power source or to the Emergency (source 2) power source, without operator involvement. Throughout this manual, frequent references are made to two-wire and three-wire start/stop functions of generator sets. Water-cooled generator sets have two-wire start controls and the air-cooled sets have three-wire start controls.

CABINET

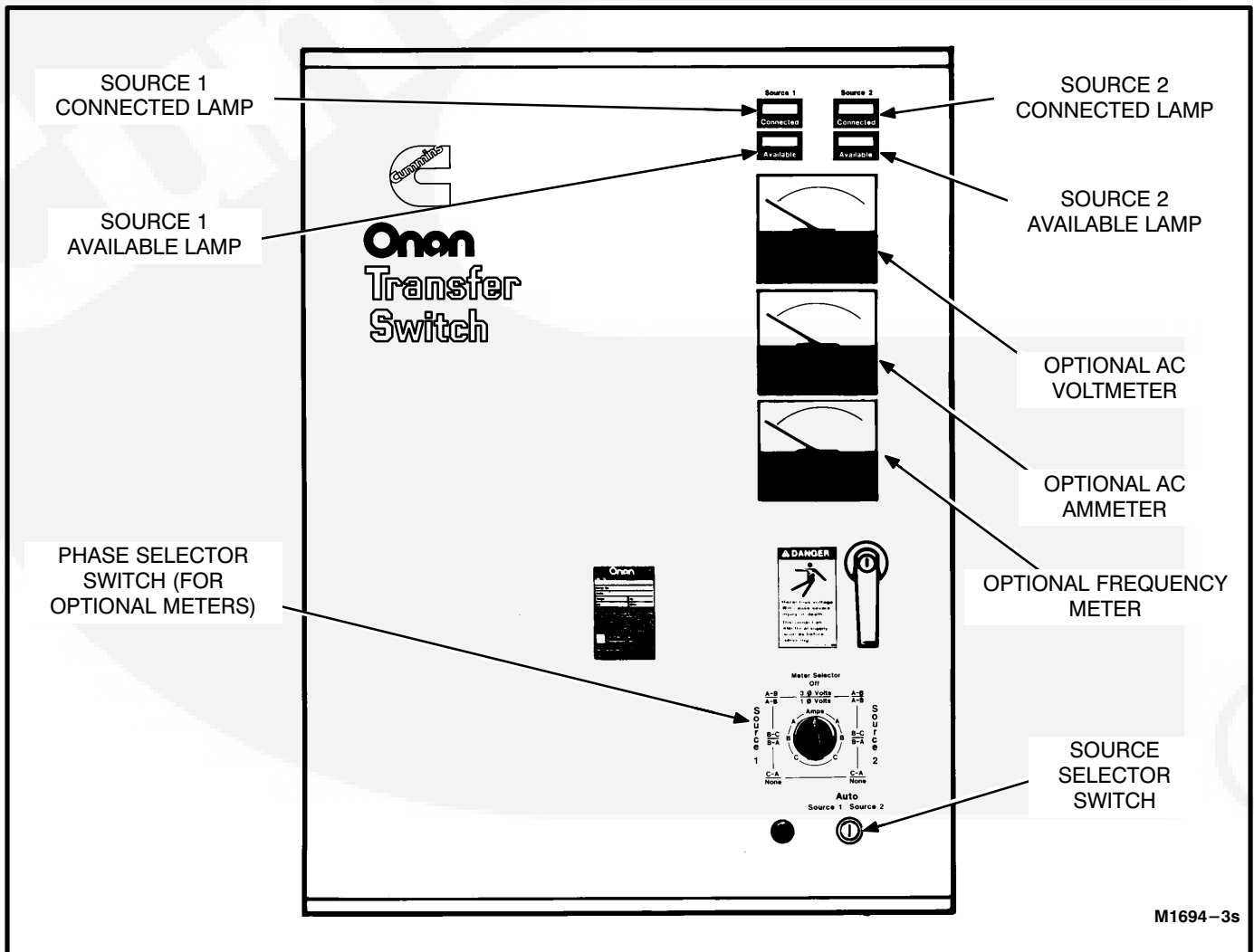
The standard cabinet (Figure 2-1) meets the requirements for a UL Type 1 cabinet. This type is designated as a general-purpose, indoor cabinet.

Indicator Lamps

There are four indicator lamps on the cabinet door. The Source 1 Available and Source 2 Available lamps are lit whenever their corresponding power sources are producing power. These two lamps can be lit simultaneously.

The Source 1 Connected lamp is lit when the automatic transfer switch is in the Source 1 (normal) position.

The Source 2 Connected lamp is lit when the automatic transfer switch is in the Source 2 (emergency) position.



M1694-3s

FIGURE 2-1. CABINET WITH OPTIONS

Source Selector Switch

This is a three-position switch.

In the Auto position, the optional change-over clock determines which generator set has priority to run and assume load. Transfer and retransfer are controlled by the change-over clock and (in the event of a generator set fault) the voltage sensing and timing components of the electronic control system.

In the Source 1 position, the source 1 generator set has priority to run and assume load. The load remains connected to source 1 unless a source 1 failure is sensed or the change-over clock initiates a transfer.

In the Source 2 position, the source 2 generator set has priority to run and assume load. The load remains connected to source 2 unless a source 2 failure is sensed or the change-over clock initiates a transfer.

Optional Meter Package

The optional meter package includes an AC ammeter, an AC voltmeter, a frequency meter, and a phase selector switch.

AC Voltmeter: The voltmeter measures line-to-line voltage of the selected power source.

AC Ammeter: The ammeter measures the line currents of the load.

Frequency Meter: This meter measures the output frequency of the selected power source in hertz.

Phase Selector Switch: This switch is used to select the source and phase to be measured.

TRANSFER SWITCH

The transfer switch (Figure 2-2) opens and closes the contacts that transfer the load between source 1 and source 2 generator sets. The transfer switch is mechanically interlocked to prevent simultaneous closing to both power sources. The main parts of the transfer switch discussed here are the contact assemblies, linear actuator, Motor Disconnect switch, and auxiliary contacts.

Contact Assemblies

The automatic transfer switch has either three or four poles. Three pole transfer switches are provided with a neutral bar. The contact assemblies make and break the current flow. When closed to either the source 1 or the source 2 generator set, the contacts are mechanically held. A mechanical interlock prevents them from closing to both generator sets at the same time.

Linear Actuator

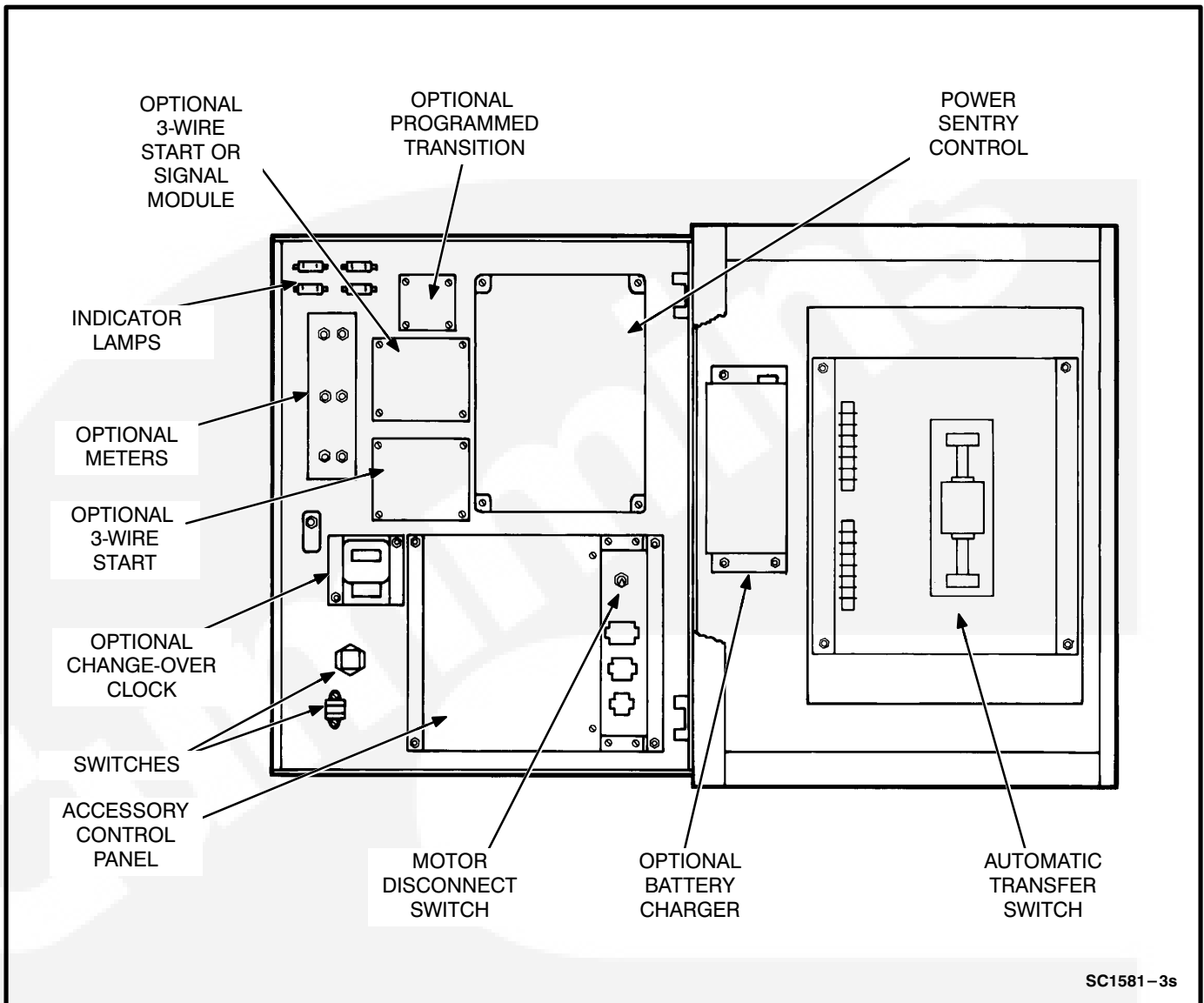
The linear actuator is a linear induction motor that moves the contact assemblies between the Normal (source 1) power source and the Emergency (source 2) power source. Linear actuator operation is initiated automatically with automatic transfer switches. Manual operation of the transfer switch is also possible. Refer to Manual Operation in the *Operation* section.

Motor Disconnect Switch

The Motor Disconnect toggle switch, on the accessory control panel, enables and disables the linear actuator. Place the switch in the Auto position to enable the linear actuator. Place the switch in the Off position to disable the linear actuator.

Auxiliary Contacts

Auxiliary contacts are provided on the Normal (source 1) and Emergency (source 2) sides of the transfer switch. They are actuated by operation of the transfer switch during transfer and retransfer. The Normal side auxiliary contact switch is actuated when the transfer switch is in the Normal position. The Emergency side auxiliary contact switch is actuated when the transfer switch is in the Emergency position. The auxiliary contacts have current ratings of 10 amperes at 250 VAC.



SC1581-3s

FIGURE 2-2. INTERIOR/COMPONENTS

ELECTRONIC CONTROL SYSTEM

This section describes the standard and optional components of the electronic control system.

⚠️WARNING *Improper calibration or adjustment of electronic control modules can cause death, severe personal injury, and equipment or property damage. Calibration and adjustment of these components must be performed by technically qualified personnel only.*

All calibration and adjustment procedures are described in the Installation manual (which was shipped with the transfer switch) and in the Service manual (which is available through your distributor).

The most important component of the electronic control system is the Power Sentry control (Figure 2-2). The Power Sentry includes voltage sensing circuits, time delay circuits and control relays. There are also several adjustment potentiometers and indicator lamps on the Power Sentry. The adjustments must be performed only by qualified service personnel.

⚠️WARNING *Accidental actuation of the linear motor could cause severe personal injury. Disable the motor, as described below, before making any adjustments.*

Place the Motor Disconnect Switch (Figure 2-2) in the Off position when making adjustments. Return the switch to the Auto position after adjustments are completed.

Power Sentry Time Delays

Start Time Delay: This delay is adjustable from 0 to 15 or (optionally) from 0 to 90 seconds. This brief time delay prevents generator set starting during power interruptions of short duration. Timing starts the moment of power interruption. If the duration of interruption exceeds the delay time, the control system signals the other generator set to start.

To set this time delay, align the slot on the potentiometer with the desired marking on the Power Sentry cover.

Stop Time Delay: This delay is adjustable from 0 to 10 minutes. It begins timing when the load is retransferred to the other generator set. At the end of the delay, the stop signal is sent to the generator set that is no longer connected. This time delay allows the generator set to cool down at no load before stopping.

To set this time delay, align the slot on the potentiometer with the desired marking on the Power Sentry cover.

Transfer Time Delay: This delay begins when generator voltage and frequency reach the settings of the control. After the delay, the transfer switch transfers the load to the generator set. This brief time delay allows the generator set to stabilize before the load is applied. It has an adjustable range of 0 to 120 seconds.

To set this time delay, align the slot on the potentiometer with the desired marking on the Power Sentry cover.

Retransfer Time Delay: This delay begins the moment the preferred source voltage and frequency return. After the delay, the transfer switch can retransfer the load to the preferred source. The delay allows the preferred source to stabilize before retransfer. It has an adjustable range of 0 to 30 minutes.

To set this time delay, align the slot on the potentiometer with the desired marking on the Power Sentry cover.

Undervoltage Sensing

Two voltage sensors, one for the source 1 side and one for the source 2 side, monitor source voltages for an undervoltage condition and generate signals, which are sent to the time delay module. If, for example, an undervoltage condition is sensed on the priority source, the voltage sensor module sends a signal to the time delay module that initiates and

controls the timing for generator set start and the transfer of load.

The standard transfer switch has undervoltage sensing for all phases of the source 1 and source 2 power sources.

Overvoltage and Frequency Sensing Option

Overvoltage and frequency sensing are available as a single option.

Overvoltage Sensing: With optional overvoltage sensing, the sources are monitored for an overvoltage condition.

As with the standard undervoltage sensing, the voltage sensors signal the time delay module, which controls the transfer or retransfer sequence.

An adjustable time delay (0 to 120 seconds) overrides momentary overshoots in voltage.

To set this time delay, align the slot on the potentiometer with the desired marking on the Power Sentry cover.

Frequency Sensing: With optional frequency sensing, the sources are monitored for variations in frequency. The sensors determine whether the source is within an adjustable bandwidth.

As with the standard undervoltage sensing, the frequency sensors signal the time delay module, which controls the transfer or retransfer sequence.

An adjustable time delay (0 to 15 seconds) allows the control to ignore momentary dips or rises in frequency.

To set this time delay, align the slot on the potentiometer with the desired marking on the Power Sentry cover.

Change-over Clock Option

The optional change-over clock initiates generator set starting and operation at programmable intervals. When the source selector switch on the cabinet door is in the Auto position, the change-over clock determines which generator set has priority. Change-over clock programming is covered at the end of this section.

Two-Wire Starting

The starting circuit is a basic supervisory function of the electronic control. Water-cooled generator sets use a two-wire start control.

Although the logic is more involved, the two-wire starting circuit can be thought of as a single-pole, single-throw switch. A closed switch signals the generator set to start. An open switch signals the generator set to stop.

Three-Wire Starting Option

The optional three-wire starting control (available on 40- to 125-ampere switches only) enables the transfer switch to start and stop a three-wire start generator set. Three-wire starting logic is similar to a single-pole, double-throw switch. A common is closed to one side to send a start signal, and to the opposite side to send a stop signal. In addition to start and stop functions, the control has an overcrank relay, a preheat relay, two Timing lamps, a Lockout Lamp, a Reset Switch, and a Auto/Stop/Handcrank Switch (Figure 2-3).

Overcrank occurs when the generator set does not start within the adjustable time limit. In order to protect the starter motor, overcrank relay contacts open the starting circuit and light the Lockout lamp. After a starting problem is corrected, pressing the Overcrank Reset switch resets the circuit. Refer to the Operation Section.

A set of overcrank alarm contacts are also provided. The contacts can be used to energize an external overcrank alarm.

The 3-Wire Start module has two adjustable timers. The Preheat timer delays the start signal to allow preheating the generator set. The Preheat timer's range of adjustment is 0 to 60 seconds.

If a preheat delay is desired, make sure that the Preheat timer's On/Off switch is in the On position.

The Overcrank timer limits the time that the generator set starter is allowed to operate. The Overcrank timer's range of adjustment is 0 to 120 seconds.

To set the timers, align the slots on the potentiometers with the desired markings on the faceplate (Figure 2-3).

The Auto/Stop/Handcrank Switch is located on the 3-Wire Start module. This switch is the operation selector switch for the three-wire start generator set. The three positions, Auto, Stop, and Handcrank, function as follows:

- Auto:** Allows the generator set to start and assume the load if a power outage occurs. **This is the normal operating position.**
- Stop:** Shuts down the generator set and prevents it from starting. **Use this position when servicing the generator set.**
- Handcrank:** Prevents the automatic transfer switch from starting the generator set, but allows starting and stopping at the set. **Use this position for generator set maintenance.**

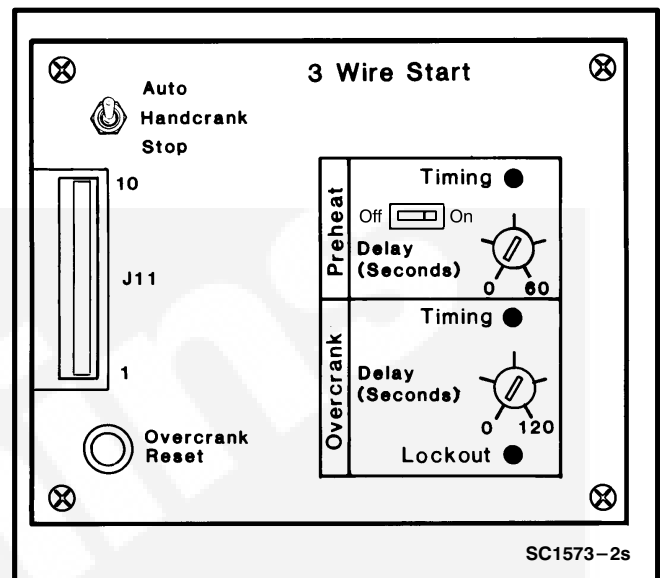


FIGURE 2-3. 3-WIRE START MODULE

Programmed Transition Option

The optional Program Transition module (Figure 2-4) is used to introduce a pause during transition. Programmed transition allows the transfer switch to assume a mid-transition position for an adjustable interval of time. In this position, the load is **not** connected to either (source 1 or source 2) power source.

This feature allows residual voltage from inductive loads to decay to an acceptable level before transfer is completed. The length of time that the transfer switch is in the midposition can be adjusted from 0 to 7.5 seconds or 0 to 60 seconds, depending on the timer option. The proper adjustment is a function of the load.

To set the time delay, align the slot on the potentiometer with the desired marking on the faceplate (Figure 2-4).

If a time delay is desired, make sure that the Delay/No Delay switch is in the Delay position.

Signal Module Option

The main function of the optional Signal Module is to delay transfer (or retransfer) for a preset time while operating a signal contact to give warning that a transfer (or retransfer) is about to occur. This option is typically used in elevator applications.

This module also provides two other sets of form C signal contacts.

The Signal Module has one adjustable timer. The Elevator Signal delay controls the timing of two events. It delays transfer/retransfer and energizes the Elevator Transfer Signal relay during the delay period.

This time delay is adjustable over a range of 0 to 50 seconds.

To set the time delay, align the slot on the potentiometer with the desired marking on the faceplate (Figure 2-5).

If a time delay is desired, make sure that the Delay/No Delay switch is in the Delay position.

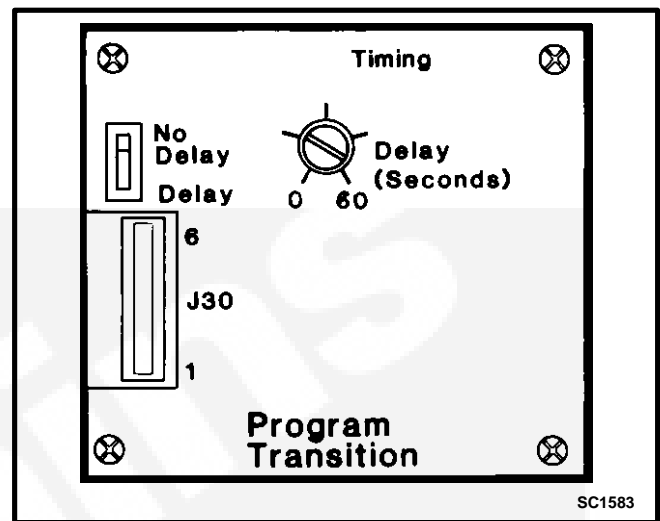


FIGURE 2-4. PROGRAM TRANSITION MODULE

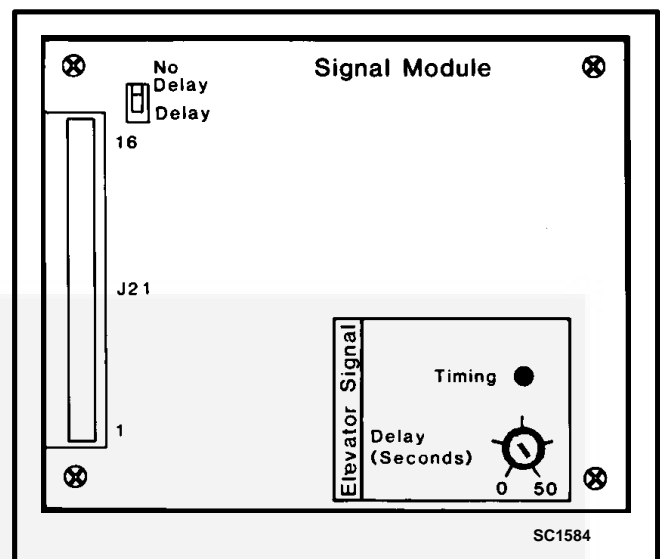


FIGURE 2-5. SIGNAL MODULE

Float Battery Charger Option

A float-charge battery charger regulates its charge voltage to continuously charge without damage to the battery. As the battery approaches full charge, the charging current automatically tapers to zero amperes or to steady-state load on the battery.

There are two chargers available. One battery charger is rated for 10 amperes at 12 or 24 VDC. The other battery charger is rated for 2 amperes at 12 or 24 VDC. Refer to Figure 2-6.

The 2-ampere battery charger has an ammeter to indicate charging current and a fuse to protect the battery charger circuit.

The 10-ampere battery charger has three fuses (two on the AC input and one on the DC output), three fault display LEDs, and an ammeter for indication of charging current.

On the 10-ampere charger, three sets of (form C) alarm contacts (corresponding to the three fault LEDs) are also available. These contacts can be wired by the installer to activate other audible or visual alarms.

Under normal operating conditions, the Low Bat and AC Fail relays are energized and the High Bat relay is de-energized. In response to a Low Bat or AC Fail condition, the appropriate normally energized relay (Low Bat or AC Fail) drops out. In response to a High Bat condition, the normally de-energized High Bat relay is energized.

Alarm Module Option

The optional alarm module (Figure 2-7) provides an audible indication that the transfer switch has transferred to the source 2 power source.

A push button on the alarm module provides a means to silence the horn.

The Alarm lamp indicates that the transfer switch is in the Source 2 Connected position. If the horn is silenced, the Horn Silenced lamp will also light. Both lamps will stay lit until the transfer switch moves from the Source 2 Connected position to the disconnected (neutral) or Source 1 Connected position.

Auxiliary Relay Option

Optional auxiliary relays provide contacts for energizing external alarms, remote indicators, and control equipment such as louver motors and water pumps.

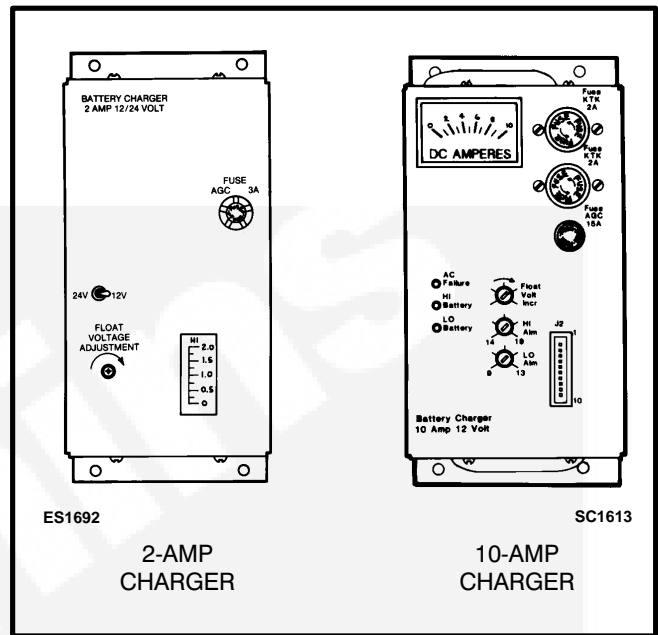


FIGURE 2-6. BATTERY CHARGER

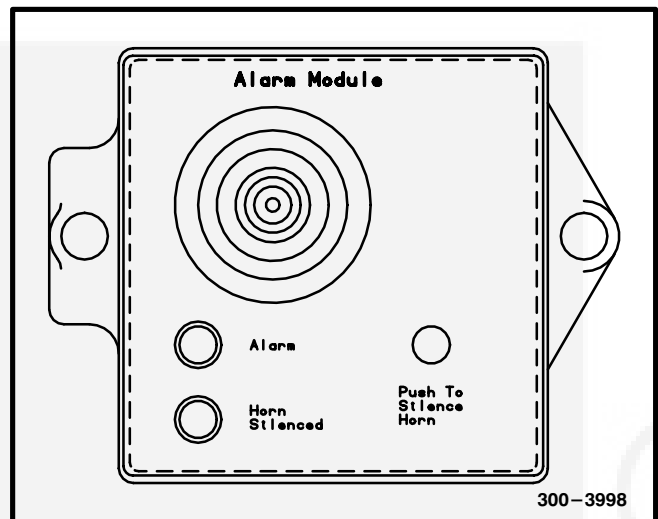


FIGURE 2-7. ALARM MODULE

Programming the Change-over Clock

The change-over clock initiates generator set changeover at programmable intervals. It is a 7-day, 24-hour clock that can store and execute up to ten changeovers a week.

Programming the change-over clock requires setting the time of day and selecting the change-over times.

The change-over clock must be programmed to close its (normally open) contacts, hold the contacts closed long enough to allow the generator set to start, and then open the contacts.

Refer to the circled numbers in Figure 2-8 when reading the following instructions.

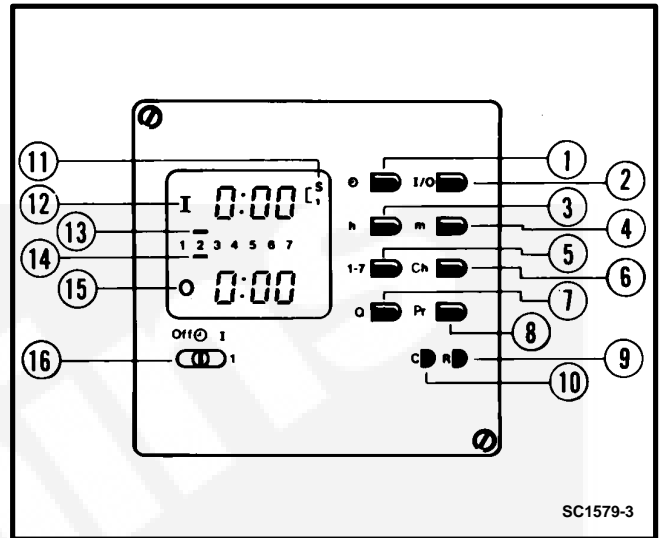


FIGURE 2-8. CHANGE-OVER CLOCK

To set the time of day:

1. If you are performing installation and setup, press the R button (9) with the tip of a ball point pen to reset all memory. Do not press the R button if you are only changing the time of day.
2. Press the clock button (1).
3. Press the h button (3) to set the hour of the day. The clock uses 24-hour (military) time.
4. Press the m button (4) to set the minutes of the hour.
5. Press the 1-7 button (5) to advance the indicator bar over the desired day number. (Use the 1 to represent Sunday.)
6. Press the Pr button (8) to enter the time.

To set the change-over time:

1. Slide the output selector switch (16) to the center position. The output selector switch has three positions. The Off position overrides the program and holds the contacts open. The I position overrides the program and holds the contacts closed. The center position selects program control.
2. Press the I/O button (2). An "I" (12) appears in the upper display window. The "I" is a symbol for closing contacts.
3. Press the h button (3) to set the change-over hour.
4. Press the m button (4) to set the change-over minute.

5. Press the 1-7 button (5) to advance the indicator bar (13) from 1 to 7 and back to 1. For each day to be selected for changeover, press the Q button (7) when the indicator is over the desired day number. (1 represents Sunday.)

For each contact-closure time (selected in steps 1 to 5 above), there must be a corresponding contact-opening time. Program the change-over clock to hold the contacts closed for five minutes.

6. Press the I/O button (2). An "O" (15) appears in the lower left display window. The "O" is a symbol for opening contacts.
7. Press the h button (3) to set the hour.
8. Press the m button (4) to set the minute.
9. Press the 1-7 button (5) to advance the indicator bar (14) from 1 to 7 and back to 1. Press the Q button (7) when the indicator is under the desired day number.
10. To enter the complete program, press the Pr button (8). If all program requirements have been satisfied, the display returns to the time of day. If the program requirements are not met, the display of the section that needs correction flashes on and off.

To enter more programs, repeat the ten-step procedure. A maximum of ten programs can be entered.

The word "Full" appears in the display when the memory is full.

If the I/O button (2) is pressed and no program is to be entered, press the Ch button (6) and then the Pr button (8) to get out of the program mode.

To check the programs:

1. Press the Ch button (6). An "I" (12) and an "O" (15) are displayed.
2. Press the Ch button (6) again. The contact closing and contact opening information for the first program is displayed.
3. Continued pressing of the Ch button (6) causes the display to sequence through all of the programs in memory. If ten programs have been entered, the word "Full" appears after the tenth program display.
4. Press the Pr button (8) to return to the time-of-day display.

To change (edit) a program:

1. Press the Ch button (6) until the program you want to change appears in the display window.
2. Press the I/O button (2) to select contact closing or contact opening time.
3. Press the h (3), m (4), or 1-7 (5) and Q (7) buttons to change the hour, minute, or day.
4. Press the Pr button (8) to enter the edited program and return to the time-of-day display.

To erase (clear) a program:

1. Press the Ch button (6) until the program to be erased is displayed.
2. Press the C button (10) with a ball point pen to clear the program.
3. Press the Pr button (8) to return to the time-of-day display.





3. Operation

AUTOMATIC OPERATION

The automatic transfer switch is set for automatic operation by placing control switches in the positions given below. The generator set must also be set for automatic operation.

Motor Disconnect Switch (on the Accessory Control Panel): Auto position.

Source selector switch (on the cabinet door): Auto position.

Stop/Auto/Handcrank switch (three-wire start for air-cooled generator sets only): Auto position.

Operation selector switch on engine control (two-wire start for water-cooled generator sets only): Remote position.

MANUAL OPERATION

The transfer switch has operator handles for manually transferring the load. Use the following procedure:

⚠WARNING *AC power within the cabinet and the rear side of the cabinet door presents a shock hazard that can cause severe personal injury or death. Use extreme caution to avoid touching electrical contacts whenever the cabinet door is open.*

If possible, remove all AC power to the transfer switch before manually operating the switch. If it is necessary to perform manual operation with AC power connected, follow the "Safety Related Work Practices" listed in NFPA 70E.

1. Open the cabinet door of the automatic transfer switch.
2. Move the Motor Disconnect switch to the Off position.

3. Transfer - from the Normal (source 1) to the Emergency (source 2) power source:

- A. Pull the upper manual operator handle down.
- B. Push the lower manual operator handle down.

Retransfer - from the Emergency (source 2) to the Normal (source 1) power source:

- C. Pull the lower manual operator handle up.
 - D. Push the upper manual operator handle up.
4. Before moving the Motor Disconnect switch back to the Auto position, remember the transfer switch will transfer load to the active power source. (If both power sources are available, it will transfer the load to the priority source).

⚠WARNING *Automatic transfer switch operation results in rapid movement of the manual operator handles and presents a hazard of severe personal injury. Keep hands clear of handles when switching back to automatic operation.*

5. Move the Motor Disconnect switch to the Auto position.
6. Close and lock the cabinet door.

OVERCRANK RESET (3-WIRE START ONLY)

An overcrank condition exists when the generator set fails to start within the overcrank time limit. When this condition occurs, the Lockout lamp on the 3-Wire Start module will light (Figure 2-3). To restore the automatic starting circuit:

1. Correct the engine starting problem.
2. Push the Overcrank Reset button inward and release to reset the overcrank relay.

PREVENTIVE MAINTENANCE

Performing the yearly preventive maintenance procedures in Table 3-1 will result in operational reliability of the transfer switch.

The following procedures must only be performed by technically qualified personnel, following the procedures provided in the Service manual (962-0512). **If repair or replacement of components is necessary, call your dealer or distributor.**

⚠WARNING *AC power within the cabinet and the rear side of the cabinet door presents a shock hazard that can cause severe personal injury or death. In addition, incorrect installation, service, or parts replacement can result in severe personal injury, death, and/or equipment damage. Therefore, all corrective service procedures must only be performed by technically qualified personnel, following the procedures provided in the Service manual (962-0512).*

⚠WARNING *The transfer switch presents a shock hazard that can cause severe personal injury or death unless all AC power is removed. Be sure to move the generator set operation selector switches to Stop, disconnect the battery chargers from their AC power source, and disconnect the starting batteries (negative [-] lead first) before servicing.*

⚠WARNING *Ignition of explosive battery gases can cause severe personal injury. Do not smoke or cause any spark, arc, or flame while servicing batteries.*

TABLE 3-1. ANNUAL PREVENTIVE MAINTENANCE

1. DISCONNECT ALL SOURCES OF AC POWER:

Disconnect both AC power sources from the transfer switch before continuing. Turn the generator set operation selector switches to Stop. (The selector switch is located on the generator set control panel.) ***If there are external battery chargers, disconnect them from their AC power source.*** Then disconnect the set starting batteries (negative [-] lead first).

2. CLEAN

- a. Thoroughly dust and vacuum all controls, meters, switching mechanism components, interior buswork, and connecting lugs.
- b. Close the cabinet door and wash **exterior** surfaces with a damp sponge (mild detergent and water). ***Do not allow water to enter the cabinet, especially at meters, lamps, and switches.***

3. INSPECT

- a. Check buswork and supporting hardware for carbon tracking, cracks, corrosion, or any other types of deterioration. If replacement is necessary, call your dealer or distributor.
- b. Check stationary and movable contacts. If contact replacement is necessary, the procedures are described in section 4 of the Service manual (962-0512).
- c. Check system hardware for loose connections. Tighten as indicated in step 4.
- d. Check all control wiring and power cables (especially wiring between or near hinged door) for signs of wear or deterioration.
- e. Check all control wiring and power cables for loose connections. Tighten as indicated in step 4.
- f. Check the cabinet interior for loose hardware. Tighten as indicated in step 4.

4. PERFORM ROUTINE MAINTENANCE

- a. Tighten buswork, control wiring, power cables, and system hardware, as necessary. Hardware torque values are given in section 4 of the Service manual (962-0512). Retorque all cable lug connections. Lug torque requirements are listed in section 1 of the Service manual.
- b. Service or replace the batteries.

5. CONNECT AC POWER AND CHECK OPERATION

- a. Connect the set starting batteries (negative [-] lead last). Connect and enable both AC power sources. If applicable, connect power to the battery chargers.
- b. Verify proper operation of the battery chargers.
- c. Test system operation as described in this section. Close and lock the cabinet door.

4. Troubleshooting

The following procedures describe preliminary troubleshooting checks. If the trouble persists, call your dealer or distributor.

PRIORITY GENERATOR SET FAILS, BUT BACKUP GENERATOR SET DOES NOT START

1. Two-wire starting only (for water-cooled generator sets): Check the generator set. The operation selector switch on the generator set control panel should be in the Remote position. Check for fault indicators on the generator set control.

⚠WARNING *AC power within the cabinet and the rear side of the cabinet door presents a shock hazard that can cause severe personal injury or death. Use extreme caution to avoid touching electrical contacts whenever the cabinet door is open.*

2. Three-wire starting only (for air-cooled generator sets): The Auto/Stop/Handcrank switch on the 3-Wire Start modules should be in the Auto position. Check for overcrank condition. (See Operation Section).
3. Start the generator set using its start-stop controls. (The Auto/Stop/Handcrank switch on the 3-Wire Start module must be in the Handcrank position.) If it does not crank, check the starting battery. If it cranks but does not start, check the fuel supply.

⚠WARNING *Ignition of explosive battery gases can cause severe personal injury. Do not smoke or cause any spark or flame while servicing batteries.*

⚠WARNING *Ignition of fuel can cause severe personal injury or death by fire or explosion. Do not permit any flame, cigarette, spark, pilot light, arcing equipment, or other possible source of ignition near the fuel system.*

GENERATOR SET STARTS WHEN NOT SCHEDULED

1. Two-wire starting only (for water-cooled generator sets): The operation selector switch on the generator set control panel should be in the Remote position.

⚠WARNING *AC power within the cabinet and the rear side of the cabinet door presents a shock hazard that can cause severe personal injury or death. Use extreme caution to avoid touching electrical contacts whenever the cabinet door is open.*

2. Three-wire starting only (for air-cooled generator sets): The Auto/Stop/Handcrank switch on the 3-wire start module should be in the Auto position.
3. Check the source selector switch (on the cabinet door) to make sure it is in the Auto position.
4. Check the change-over clock to verify the change-over schedule. The procedure for checking the change-over program is described under *Programming the Change-over Clock* in Section 2.

If a change-over is incorrectly programmed, refer to the change-over clock programming procedure or call your dealer or distributor.

5. Momentary voltage dips can cause voltage sensors to initiate generator set starting. If the problem persists, call your dealer or distributor.

GENERATOR SET DOES NOT START WHEN A CHANGE-OVER IS SCHEDULED

1. Two-wire starting only (for water-cooled generator sets): The operation selector switch on the generator set control panel should be in the Remote position.

⚠WARNING *AC power within the cabinet and the rear side of the cabinet door presents a shock hazard that can cause severe personal injury or death. Use extreme caution to avoid touching electrical contacts whenever the cabinet door is open.*

2. Three-wire starting only (for air-cooled generator sets): The Auto/Stop/Handcrank switch on the 3-Wire Start module should be in the Auto position.
3. Check the change-over clock to verify the change-over schedule. The procedure for checking the change-over program is described under *Programming the Change-over Clock* in Section 2.

If a change-over is incorrectly programmed, refer to the change-over clock programming procedure or call your dealer or distributor.

4. Start the generator set using its start-stop controls. (The Auto/Stop/Handcrank switch on the 3-Wire Start module must be in the Handcrank position.) If it does not crank, check the starting battery. If it cranks but does not start, check the fuel supply.

⚠WARNING *Ignition of explosive battery gases can cause severe personal injury. Do not smoke or cause any spark or flame while servicing batteries.*

⚠WARNING *Ignition of fuel can cause severe personal injury or death by fire or explosion. Do not permit any flame, cigarette, spark, pilot light, arcing equipment, or other possible source of ignition near the fuel system.*

GENERATOR SET SCHEDULED FOR DUTY CYCLE STARTS BUT DOES NOT ASSUME LOAD

1. Has the transfer/retransfer time delay expired?
2. Check the generator set output voltage by observing the voltmeter on the generator set or the optional voltmeter on the automatic transfer switch.
3. Open the cabinet door and check to see if the Motor Disconnect switch is in the Auto position.

⚠WARNING *AC power within the cabinet and the rear side of the cabinet door presents a shock hazard that can cause severe personal injury or death. Use extreme caution to avoid touching electrical contacts whenever the cabinet door is open.*

4. Check the appropriate Source Available lamp on the Power Sentry.
5. Manually transfer the switch (see *Operation*). Call your dealer or distributor.

GENERATOR SET CONTINUES TO RUN AFTER COMPLETING DUTY CYCLE

1. Check the position of the generator set operation selector switch. It should be in the Auto (3-wire start) or Remote (2-wire start) position.
2. The stop time delay function may not have expired. Check the Stop Timing lamp on the Power Sentry. If the timer is defective, stop the generator set with its Start/Stop switch, and call your dealer or distributor.

BATTERY CHARGER FAILS TO CHARGE

Check the battery charger fuses. Replace, if necessary, with fuses of the correct rating. Fuse ampere ratings are shown on the charger faceplate.

⚠WARNING *Ignition of explosive battery gases can cause severe personal injury. Do not smoke or cause any spark or flame while servicing batteries.*

If the fuse is OK, call your dealer or distributor.

BATTERY LOSES WATER

The battery charger float voltage could be too high. Call your dealer or distributor.

BATTERY LOSES CHARGE

Battery charger float voltage could be too low. Call your dealer or distributor.



Cummins Power Generation

1400 73rd Ave. NE
Minneapolis, MN 55432 USA

Phone 1 763 574 5000

Toll-free 1 800 888 6626

Fax 1 763 574 5298

Email ask.powergen@cummins.com

www.cumminspower.com

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